

2) Twee of Woe (If you know, you know)

Time: 90 sec

Gear: Unlimited

Round Count: 10

Target: 600 Yard _____”

Score: _____

Starting position: Port arms, MIBB (branch and stump prop)

Upon the start signal, the competitor will engage the target from prone under the branch with 2 rounds. The competitor will then move to the stump and engage the target with 2 rounds. Move to the left side on top of the branch for 2 rounds. Move to the stump for 2 rounds. Move to the right side of the branch for 2 rounds.

3) If It Sounds Too Easy....

Time: 90 sec

Gear: Unlimited

Round Count: 10

Target: 1000 Yard _____”

Score: _____

Starting position: Port Arms, MIBB (shooting benches on left side)

Upon the start signal, the competitor will approach one of the four benches and make a position to engage the 1000 yard target using weak side only with 2 rounds. (Weak eye, hand, shoulder, trigger finger). The competitor will then move to the next table and repeat this sequence. All 4 tables must be used. No table can be repeated consecutively.
Ex: 1,2,3,4,3

4) PRS Skills Barricade

Time: 90 sec

Gear: Unlimited

Round Count: 8

Target: 400 yard _____”

Score: _____

Starting position: Rifle staged near barricade, MIBB, shooter 10 yards back

Upon the start signal, the competitor will run to their rifle and shoot the 400 yard target with 2 rounds from each of the 4 positions.

5) Over and Under

Time: 90 sec

Gear: Unlimited

Round Count: 10

Target: 400 Yard _____”

Score: _____

Starting position: Port Arms, MIBB

Upon the start signal, the competitor will make a position in the center of the tank trap and engage the target with 1 round, then the competitor will move to prone under the tank trap and engage the target with 1 round. Repeat until the competitor is out of ammo or time.

6) Railroaded

Time: 90 sec

Gear: Any

Round Count: 10

Target: Spinner at 400

Score: _____

Starting position: Port arms, MIBB

Upon the start signal, the competitor will build a position on the railroad ties to engage the bottom spinner target with 2 rounds. The competitor will move positions on the railroad ties and repeat till they run out of ammo or time. The 3 port holes must be utilized in the 5 positions. No position can be repeated.

7) Drag Race Tie breaker stage

Time: 90 sec

Gear: 1 bag

Round Count: 10

Target: 190, 300, 400, 600, 1000 (largest targets on each rack)

Score: _____

Starting position: Rifle staged MIBB, Standing 10 yards back

Upon the start signal, the competitor will run to the rifle and go prone, engage each target with 2 shots each from near to far.