

2-23-2019 BRRC Tactical Challenge							
	SHOOTER	Stage 1 3+3+3	Stage 2 Run x 10	Stage 3 KYL	Stage 4 Spinner	Stage 6/7 Timed X - Movers	TOTAL
1	Geoffrey Tyndall	7	7	10	6	4 - 1	35 MW
2	Martin Tardif	2	8	8	1	5 - 9	33-2nd
3	Henry Garay	6	6	10	3	5 - 2	32-3rd
4	Alex Savedra	5	5	3	6	3 - 7	29
5	William	8	10	10	0	1 - 0	29
6	Steve Goldman	5	9	0	0	3 - 5	22
7	Connor	1	2	2	1	0 - 0	6

The day started out pretty chilly but with very benign conditions. There was a transient delay due to a downrange vehicle vs. creek bed...stalemate. But with grit and savvy the range personal managed to extricate the mud impacted Technical and the match was able to proceed.

Stage 1) 3+3+3 - 3 steel targets at 231,350 and 385 yds., 2 firing positions, 9 rounds (rnd) in a par time of 2 minutes. Starting on the tank trap engage the targets with 1 rnd ea., move to the wire spindle in its rolling position and engage the targets with 1 rnd ea., move back to the tank trap, repeat. 9 pnt. possible, **William** nearly cleaned this stage (shades of things to come)

Stage 2) Run x 10 - Par time 100 sec., 10 rnd, steel at 385(?)yds. Start at spindle/table (10 rnd placed flat) with 1 rnd in hand, at command advance to rifle set up for prone/bipod, load single rnd, engage target, eject case, return to ammo table, repeat. 10 pnt. possible. **William** blazed through this stage like a boss!

Stage 3) KYL - 5 Steel lollipops in a row at 385yd, sizes LtoR 10",8",6",4",2.5", 1min par time. At command, engage targets left to right, 1 shot ea., if the shooter cleans the row they keep their score and repeat scenario until ammo or time runs out. if shooter does not clean the first row, they must start over until ammo or time runs out. Again, **William** and **Geoff** blew through this stage with 2 clean circuits of the KYL target stand.

Stage 4) Spinner - at 240yds.,1min. par time, 10 rnd, get spinner to spin = 1pnt., every impact on either target after spin = 1pnt. **Alex** and **Geoff** cranked out 5 more hits after spin. (Note to self: Thread lock the target arms and square the target to the firing line next time. the top target was listing badly to starboard).

Stages 6 and 7) Timed E-X-posure and Movers - 5 and 15 pnt. possible.

Stage 6) Timed X - 600yd, 5rnd, 5x3sec. exposures of an 8.5"x11" colored cardboard square on a 1"x2"x6' stick. Each shooter is assigned a color and must engage it when exposed at random points along the target berm.

Stage 7) Movers - IPSC cardboard torsos with corresponding color (from Timed X), 15rnd, 5x15sec. exposures, 15pnt. possible. All targets appear at random points along target berm and move at patrol speed (@1.5mph) for 15 sec., then they are lowered and the sequence repeats. **Martin** and **Henry** cleaned the Timed X and **Martin** was high score on the movers to take the 600yd. stage trophy (there isn't one).

Steve Tyndall - MW Good shootin', Geoff!

Thanks to all the challengers and keep a weather eye for the next Tactical Challenge. It's scheduled for late March. I think it will be a "Walk Back" if the good weather holds.

Martin Tardif - Match Director